

Risk Assessment For
 AR Entertainment's
 Mount Pleasant Way
 Stokesley Business Park
 Stokesley North Yorkshire
 TS9 5NZ

ASSESSMENT UNDERTAKEN
 Date: March 17
 Signed: R. Dunn
 Equipment **Pillow Wars**

ASSESSMENT REVIEW DATE:
 1st...Oct 2007...5th Dec 14
 2nd...May 09.....6th March 17
 3rd Dec 10
 4th July 2011

LIST OF SIGNIFICANT HAZARDS

Overloading
 Injury caused by boisterous behaviour

Collision when falling from the pole.

Injury falling off the pole.
 Fixtures & Fittings
 Fire

Inflatable tipping over

Electric shock

Blower/Power Failure

Fall/slip on entry/exit
 Unsafe Behaviour

Excessive Wind

GROUPS AT RISK

Participants
 Participants

Crowd/Participant

Participant
 Crowd/Participant
 Participants
 Crowd/Operator

Participants
 Crowd
 Operator

Participants

Participants
 Participant

Participants

On Grass

On Hard Standing

EXISTING CONTROLS covered by information held

Operators are instructed to only allow two participants on the pole or inflatable at once.
 Operators are instructed to segregate older more lively participants from younger less active ones
 Operator to keep spectators back at a safe distance & make sure participants fight only from their colored zone on the pole.
 Operator to ensure that the inflatable is correctly inflated at all times.
 Once set up make sure all fixtures & fittings are clear of strikes.
 Operators to site inflatable away from naked flames and forbid smoking on and around the inflatable
 When on grass the inflatable is always pegged, if on concrete adequate sandbags are used to prevent movement
 Electrical units are visually inspected for obvious faults, fused Ext. cables are used and equipment is P.A.T. tested once a year
 Operators are instructed to tell participant to walk slowly forward off the inflatable.
 Crash Mats are placed around exit & entry points to the inflatable
 Operators only allow participants on who are not obviously under the influence of alcohol. The game would be stopped if the behaviour of anyone jeopardised the safety of the participants or of the crowd around.
 Check type of soil type under grass - clay has a lot stronger hold than sand
 Securely double peg all anchor points into the ground.
 All supplied weights to be used and anchor to fixed objects if required.
 If wind speed exceeds 35km/h on windometer or if guide rope pegs start to move in the ground or weights start to move when in use, immediately evacuate & deflate until wind has dropped and operator deems appropriate to re-start.

Pillow Wars

Equipment required:

			No req	In van
13 ft pole			1	
Colored padded tube			1	
Inflatable			1	
Pillows blue out or white inside				
1.5 Blower				
Extention leads & plug converter				
Petrol Blower & Petrol+ pipe				
6 Pegs,hammer/sand bags				
Ground sheet				
<u>Crash mats to cover both sides</u>				
Helmets				
Repair Kit			1	
Barrow			1	
Map,Key & first aid kit			1+1+1	
Post & bunting				

Loading checked by:

Return loading checked by: Event Manager

Assembly instructions:

1. Groundsheet down onto required area
2. Unroll inflatable into desired position
3. Close deflation vent, attach blower and inflate
4. Anchor inflatable
5. Switch off blower and insert pole into recess in sidewalls of inflatable and re-inflate
6. Check pole is secure in recess of side walls
- 7: crash mats to cover both open sides**

Operator Instructions:

1. Only two players on the pole at any one time.
2. Players to wrap legs round pole whilst battle commences, battle must stop when participants feet touch the floor or centre step.
3. One pillow pair player.
4. No food, drinks, cigarettes or sharp objects to be taken onto the equipment.

I am fully trained and confident in the operation of pillows and understand the risk assessment, assembly and operational instructions and any other procedure in relation to the pillow wars

Signed:

Date:

Event Manager/Trainer

Print Name:

Print Name: