

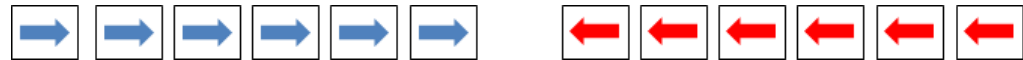
Arrows

Equipment Required

	No. required	Comment
Arrow pads	12	
Marker Cones	12	Optional – but useful

Set Up / Assembly

1. Set out the arrows:



2. Use a marker cone (if available) to mark each position

Operator Instructions

1. The team must move the red arrows to where the blue arrows are and vice versa, within the rules of the game.
2. Rules:
 - a. Arrows may only travel in the direction they are pointing
 - b. Arrows may only travel one space at a time
 - c. A red arrow can only jump a blue arrow and vice versa – red cannot jump red

I have read and fully understand the risk assessment, assembly, operating & briefing instructions and any other safety procedures in relation to:

Arrows team building exercise

Signed:

Date:

Event Manager / Trainer Signature:

Print:

Print:

Risk Assessment for:
 AR Entertainments
 Mount Pleasant Way
 Stokesley Business Park
 Stokesley North Yorkshire
 TS9 5NZ

ASSESSMENT UNDERTAKEN
 Date:
 Assessor:
 Activity / Equipment: Arrows

ASSESSMENT REVIEW

None noted		
Significant Hazard	People at Risk	Control Measure